



Fill in the gaps

Cowboys From Hell by Pantera

...

Under the lights where we (1)_____ tall

Nobody touches us at all

Showdown, shootout, spread fear within, without

We're (2)_____ take what's ours to have

Spread the word throughout the (3)_____ they say

The bad (4)_____ (5)_____ black

We're tagged and can't turn back

You see us comin'

And you all together run for cover

We're (6)_____ over this town

Here we (7)_____ reach for your gun

And you better (8)_____ well my friend, you see

It's (9)_____ slow down below

Aimed at you we're the (10)_____ from hell

Deed is done again, we've won

Ain't (11)_____ no tall tales friend

'Cause high noon, your doom

Comin' for you we're the (12)_____ from hell

...

Pillage the village, trash the (13)_____ but

Better not take it out on me

'Cause a ghost town is found

Where your city used to be

So out of the darkness and into the light

Sparks fly everywhere in sight

From my double barrel, 12 gauge

Can't (14)_____ me in your cage

You see us comin'

And you all together run for cover

We're taking over this town

Here we (15)_____ (16)_____ for (17)_____ gun

And you (18)_____ listen (19)_____ my friend, you see

It's been (20)_____ (21)_____ below

Aimed at you we're the (22)_____ from hell

Deed is done again, we've won

Ain't talking no (23)_____ tales friend 'cause

High noon, your doom

Comin' for you we're the cowboys from hell

...

Here we come reach for your gun

And you better (24)_____ (25)_____ my friend, you see

It's been slow down below

Aimed at you we're the cowboys from hell

Deed is done again, we've won

Ain't talking no tall (26)_____ friend 'cause

High noon, your doom

Coming for you we're the (27)_____ from hell

Step aside for the cowboys from hell!



Fill in the gaps

Answer

1. stand
2. gonna
3. land
4. guys
5. wear
6. taking
7. come
8. listen
9. been
10. cowboys
11. talking
12. cowboys
13. scene
14. lock
15. come
16. reach
17. your
18. better
19. well
20. slow
21. down
22. cowboys
23. tall
24. listen
25. well
26. tales
27. cowboys