



Fill in the gaps

Cowboys From Hell by Pantera

...

Under the (1)_____ (2)_____ we
(3)_____ tall

Nobody (4)_____ us at all

Showdown, shootout, spread fear within, without

We're gonna (5)_____ what's (6)_____ to have

Spread the word throughout the land they say

The bad guys wear black

We're (7)_____ and can't turn back

You see us comin'

And you all together run for cover

We're taking over (8)_____ town

Here we come (9)_____ for (10)_____ gun

And you better listen well my friend, you see

It's been (11)_____ (12)_____ below

Aimed at you we're the (13)_____ (14)_____ hell

Deed is done again, we've won

Ain't talking no tall tales friend

'Cause high noon, your doom

Comin' for you we're the cowboys from hell

...

Pillage the village, trash the scene but

Better not take it out on me

'Cause a (15)_____ (16)_____ is found

Where your city used to be

So out of the darkness and (17)_____ the light

Sparks fly everywhere in sight

From my double barrel, 12 gauge

Can't lock me in (18)_____ cage

You see us comin'

And you all together run for cover

We're taking over this town

Here we come reach for (19)_____ gun

And you better listen well my friend, you see

It's been slow down below

Aimed at you we're the (20)_____ from hell

Deed is done again, we've won

Ain't (21)_____ no tall (22)_____ friend
'cause

High noon, your doom

Comin' for you we're the cowboys from hell

...

Here we come reach for your gun

And you better listen well my friend, you see

It's (23)_____ (24)_____ down below

Aimed at you we're the cowboys from hell

Deed is done again, we've won

Ain't talking no (25)_____ tales friend 'cause

High noon, (26)_____ doom

Coming for you we're the cowboys from hell

Step aside for the (27)_____ from hell!



Fill in the gaps

Answer

1. lights
2. where
3. stand
4. touches
5. take
6. ours
7. tagged
8. this
9. reach
10. your
11. slow
12. down
13. cowboys
14. from
15. ghost
16. town
17. into
18. your
19. your
20. cowboys
21. talking
22. tales
23. been
24. slow
25. tall
26. your
27. cowboys