



## Fill in the gaps

### Forgotten Town by The Christians

...

No (1)\_\_\_\_\_ we're (2)\_\_\_\_\_ (3)\_\_\_\_\_ there's no time for giving

No sign of loving in this age of push and shoving.

Another boy with a broken heart

can't you see the (4)\_\_\_\_\_ tearing me apart?

Oh

there's so (5)\_\_\_\_\_ for me to overcome

should I stay and fight?

Well

where (6)\_\_\_\_\_ is there I can run?

How can I get out? There's no way I can get out!

How can I get out? There's no way I can get out!

How can I get out? There's no way I can get out!

How can I get out? There's no way I can get out!

No (7)\_\_\_\_\_ we're living when there's no time for giving

No reassuring can end what I'm enduring.

I'm looking hard for the slightest sign

Hear your (8)\_\_\_\_\_ echoing (9)\_\_\_\_\_ my mind.

I'm (10)\_\_\_\_\_ to believe what the papers say

Yet one more (11)\_\_\_\_\_ and I'm reeling but can't run away.

How can I get out? There's no way I can get out!

How can I get out? There's no way I can get out!

And if you'd (12)\_\_\_\_\_ your eyes

you'd (13)\_\_\_\_\_ there's so much you could do.

Oh

if you'd open (14)\_\_\_\_\_ eyes

you'd make a thousand wishes (15)\_\_\_\_\_ true.

Well

this (16)\_\_\_\_\_ be one of the troubles

of a-living in forgotten town.

Don't get me wrong

hear the hollow (17)\_\_\_\_\_ a-ringing now the chips are down.

No life we're living when there's no time for giving

No reassuring can end what I'm enduring.

How can I get out? There's no way I can get out! . . .

And if you'd open (18)\_\_\_\_\_ eyes you'd know

there's so much you could do. . . .

Well

this must be one of the troubles

of a-living in forgotten town.

Don't get me wrong

hear the hollow (19)\_\_\_\_\_ a-ringing now the chips are down.

This must be one of the troubles of a-living in (20)\_\_\_\_\_ town!



## Fill in the gaps

Answer

1. life
2. living
3. when
4. pressure
5. much
6. else
7. life
8. words
9. around
10. starting
11. blow
12. open
13. know
14. your
15. come
16. must
17. words
18. your
19. words
20. forgotten