



Fill in the gaps

Free Loop (One Night Stand) by Daniel Powter

I'm a little used to calling outside your name
I won't see you tonight so I can keep from going insane
But I don't (1)_____ enough
I get (2)_____ (3)_____ lazy day (hey, yeah)
I've been fabulous through to (4)_____ my
(5)_____ a name
I'll be stooped tomorrow
If I don't leave as them both the same
But I don't know enough
I get some (6)_____ lazy day (hey, yeah)
'Cause it's hard for me to lose
In my life I've found only time will tell
And I will figure out that we can baby
We can do a one night stand (yeah)
And it's hard for me to lose in my life
I've found outside (7)_____ skin right near the fire
That we can baby
We can change and feel alright
I'm a little used to wandering outside the rain
You can leave me (8)_____ if it suits you
(9)_____ the same
But I don't know enough
I need someone who leaves the day (hey... yeah)
'Cause it's hard for me to lose
In my life I've found only time will tell
And I will figure out (10)_____ we can baby

We can do a one night stand (yeah)
And it's hard for me to lose in my life
I've (11)_____ outside your skin right near the fire
That we can baby
We can (12)_____ and feel alright
'Cause it's hard for me to lose
In my life I've (13)_____ only time (14)_____ tell
I will figure out that we can baby
We can do a one night stand (yeah)
And it's hard for me to lose in my life
I've found (15)_____ your skin (16)_____ near the fire
That we can baby
We can (17)_____ and feel alright
'Cause it's (18)_____ for me to lose
In my (19)_____ I've found only time will tell
And I will figure out (20)_____ we can baby
We can do a one (21)_____ stand (yeah)
(And it's (22)_____ for me to (23)_____ in my life)
(I've found outside your skin right near the fire)
(That we can baby)
(We can (24)_____ and feel alright)



Fill in the gaps

Answer

1. know
2. some
3. kinda
4. fight
5. town
6. kinda
7. your
8. tomorrow
9. just
10. that
11. found
12. change
13. found
14. will
15. outside
16. right
17. change
18. hard
19. life
20. that
21. night
22. hard
23. lose
24. change