



## Fill in the gaps

### It's Time by Imagine Dragons

So (1)\_\_\_\_\_ is what you meant  
When you said that you were spent  
And now it's time to build from the bottom of the pit  
Right to the top  
Don't hold back  
Packing my bags and giving the academy a rain check  
I don't ever (2)\_\_\_\_\_ to let you down  
I don't ever want to leave this town  
'Cause after all  
This (3)\_\_\_\_\_ never sleeps at night  
It's (4)\_\_\_\_\_ to begin, isn't it?  
I get a (5)\_\_\_\_\_ bit bigger, but then I'll admit  
I'm just the same as I was  
Now don't you understand  
I'm never changing who I am  
So this is where you fell  
And I am left to sell  
The (6)\_\_\_\_\_ to heaven (7)\_\_\_\_\_  
(8)\_\_\_\_\_ miles of clouded hell  
Right to the top  
Don't look back  
Turning to rags and giving the (9)\_\_\_\_\_  
a rain check  
I don't ever want to let you down  
I don't ever (10)\_\_\_\_\_ to leave (11)\_\_\_\_\_ town  
'Cause after all  
This city never sleeps at night

It's time to begin, isn't it?  
I get a little bit bigger, but (12)\_\_\_\_\_ I'll admit  
I'm just the same as I was  
Now don't you understand  
I'm never changing who I am  
It's (13)\_\_\_\_\_ to begin, isn't it?  
I get a (14)\_\_\_\_\_ bit bigger, but then I'll admit  
I'm just the same as I was  
Now don't you understand  
I'm (15)\_\_\_\_\_ changing who I am  
This road never (16)\_\_\_\_\_ so lonely  
This house doesn't burn (17)\_\_\_\_\_ slowly  
To ashes, to ashes  
It's (18)\_\_\_\_\_ to begin, isn't it?  
I get a little bit bigger, but then I'll admit  
I'm just the same as I was  
Now don't you understand  
I'm never changing who I am  
It's time to begin, isn't it?  
I get a little bit bigger, but then I'll admit  
I'm just the (19)\_\_\_\_\_ as I was  
Now don't you understand  
I'm (20)\_\_\_\_\_ (21)\_\_\_\_\_ who I am



## Fill in the gaps

### Answer

1. this
2. want
3. city
4. time
5. little
6. path
7. runs
8. through
9. commodities
10. want
11. this
12. then
13. time
14. little
15. never
16. looked
17. down
18. time
19. same
20. never
21. changing