



## Fill in the gaps

### Bye Bye Beautiful by Nightwish

Finally the hills are without eyes

They are tired of (1)\_\_\_\_\_ a dead man's face  
red

With their own blood

They used to love having so much to lose

Blink your eyes just once and see everything in ruins

Did you ever hear what I told you

Did you ever read what I wrote you

Did you ever listen to what we (2)\_\_\_\_\_

Did you ever let in (3)\_\_\_\_\_ the world said

Did we get this far just to feel your hate

Did we (4)\_\_\_\_\_ to (5)\_\_\_\_\_ only pawns in the  
game

How blind can you be, don't you see

You chose the long road but we'll be waiting

Bye bye beautiful

Bye bye beautiful

Jacob's ghost for the girl in white

Blindfold for the blind

Dead siblings walking the dying earth

Noose around a choking heart

Eternity torn apart

Slow toll now the funeral bells

"I need to die to feel alive"

Did you ever hear what I told you

Did you ever read what I wrote you

Did you ever listen to what we played

Did you ever let in what the world said

Did we get this far just to feel your hate

Did we (6)\_\_\_\_\_ to become only pawns in the game

How blind can you be, don't you see

You (7)\_\_\_\_\_ the long road but we'll be waiting

Bye bye beautiful

Bye bye beautiful

It's not the tree (8)\_\_\_\_\_ forsakes the flower

But the flower that forsakes the tree

Someday I'll learn to love these scars

Still fresh from the red-hot blade of your words

...How blind can you be, don't you see...

...that the gambler lost all he does not have...

Did you ever hear what I told you

Did you ever read what I wrote you

Did you ever listen to what we played

Did you (9)\_\_\_\_\_ let in what the world said

Did we get this far just to feel your (10)\_\_\_\_\_

Did we play to become only pawns in the game

How blind can you be, don't you see

You chose the long road but we'll be waiting

Bye bye beautiful

Bye bye beautiful



## Fill in the gaps

Answer

1. painting
2. played
3. what
4. play
5. become
6. play
7. chose
8. that
9. ever
10. hate